



HUMAN RESOURCE DEVELOPMENT POLICY

HUMAN RESOURCE POLICY, Our human capital is the most valuable asset we have. The collective sum of the individual differences, life experiences, knowledge, inventiveness, innovation, self-expression, unique capabilities and talent that our employees invest in their work represents a significant part of not only our culture, but our reputation and company's achievement as well. The culture and promotion of our corporate diversity begins with those in key management positions.

We embrace and encourage our management's differences in age, color, disability, ethnicity, family or marital status, gender, language, national origin, race, religion, sexual orientation, and other characteristics that make our employees unique.

The management of Kilamongo Gold has a responsibility to treat both employees and candidates with dignity and respect at all times. All employees are expected to exhibit conduct that reflects inclusion during work, at work functions on or off the work site, and at all other company-sponsored and participative events.

We are guided by our stated business vision, mission, objectives, principles, policies, values and culture. We continuously strive to improve our human development programs. Throughout our business, from manual workers to experienced professionals to fast-track graduates, we've devised an integrated strategy that enables us to attract, develop, engage and retain talented and enthusiastic individuals.

We invest in our people over the long term. We do this by fostering diversity, offering challenging and exciting work and development opportunities, rewarding good performance and providing quality leadership at every level.

- Value and Engagement
- Our principles
- Majority independent board members.
- Tracking our performance.
- Identification and management of risks.
- Monitoring and auditing the Company's Business Code of Conduct and Ethics.
- Implementation of Business Code of Conduct and ethics practices.

KILAMONGO GOLD LIMITED

2015